LOYOLA COLLEGE (AUTONOMOUS) CHENNAI – 600 034



B.B.A. DEGREE EXAMINATION – **BUSINESS ADMINISTRATION**

FOURTH SEMESTER - APRIL 2025



N	D	***	
		1925.	

Date: 24-04-2025 Dept. No. Max. : 100 Marks
Time: 09:00 AM - 12:00 PM

	SECTION A - K1 (CO1)					
	Answer ALL the Questions $(10 \times 1 = 10)$					
1.	Definitions					
a)	Operations Research					
b)	Linear Programming Problem (LPP)					
c)	Vogel's Approximation Method (VAM)					
d)	Assignment Problem					
e)	Saddle point					
2.	True or False					
a)	Operation Research aims to provide optimal solutions to complex decision-making problems.					
b)	In Linear Programming Problems (LPP), all constraints must be linear equations.					
c)	The MODI (Modified Distribution) Method is used to find the initial basic feasible solution.					
d)	PERT is suitable for projects with uncertain activity durations					
e)	The Maximin-Minimax principle is used in game theory to determine the optimal strategy.					
	SECTION A - K2 (CO1)					
	Answer ALL the Questions $(10 \times 1 = 10)$					
3.	Fill in the blanks					
a)	The solution in LPP satisfies all the given constraints.					
b)	The Variable is introduced in a \leq constraint to convert it into an equality.					
c)	Atransportation problem occurs when total supply equals total demand.					
d)	The CPM technique is primarily used in projects to determine the critical path.					
e)	The principle is used in two-person zero-sum games to determine optimal					
	strategies.					
4.	MCQ					
a)	is NOT a characteristic of Operations Research.					
	a) Interdisciplinary approach b) Use of mathematical models c) Emphasis on intuition-based decision-					
	making d) Use of optimization techniques					
b)	The graphical method of solving LPP is applicable only when there are:					
	a) 1 or 2 variables b) 2 or 3 variables c) More than 3 variables d) Any number of variables					
c)	is used to find the initial basic feasible solution in transportation problems.					
4)	a) Simplex Method b) MODI Method c) North-West Corner Method d) Cutting Plane Method					
d)	is the key difference between PERT and CPM.					
	a) PERT is event-oriented, while CPM is activity-oriented b) PERT is used for deterministic time					
	Lestimates, while CPM is used for probabilistic time estimates c) PHRT impores uncertainties, while CPM \perp					
	estimates, while CPM is used for probabilistic time estimates c) PERT ignores uncertainties, while CPM					
e)	considers them d) None of the above methods is used to solve two-person zero-sum games with mixed strategies.					

SECTION B - K3 (CO2)									
Answer any TWO of the following in 100 words each. $(2 \times 10 = 20)$									
5.	Discuss the various techniques of Operations Research and their applications.								
6.	A company produces two types of products: Product x and Product y. The profit per unit for Product x is ₹5 and for Product y is ₹3. The company has the following constraints: Material constraint: $4x + 6y \le 24$ Labor constraint: $2x + y \le 6$ Non-negativity constraint: $x, y \ge 0$ Solve this LPP using the graphical method to determine the number of products x and y to maximize profit.								
7.			•			,		and three retail stores (S1, S2, S3).	
	-				_	•	n the table be	elow. Find the Initial Basic Feasible	Solution using
	the N	lorth-			Method	1.	G2	Carrater	
	XX 71			51	S2			Supply	
	W1		2		3			50	
	W2		5		4		_	40	
	W3	1	5		6			10	
0	Dem			0	30			Total: 100	1 . 1 72 . 1
8.	work Find A B C	er can	be as	signed	to only	one t		ar tasks (T1, T2, T3, T4) to be comp costs of assignment are given in the Method.	
						S	ECTION C	– K4 (CO3)	
Ans	wer ai	ny TV	VO of	the fo	llowing	in 10	0 words eac	h.	$(2 \times 10 = 20)$
9.	Expl	ain the	e featu	res of	Operati	ons R	esearch and i	ts significance in decision-making.	
10.	Maximize $Z = 3X_1 + 5X_2$ Subject to constraints: $X_1 + 2X_2 \le 8$ $2X_1 + 3X_2 \le 12$ $X_1, X_2 \ge 0$ Solve this problem using the Simplex Method.								
11.	A company needs to transport goods from three warehouses (W1, W2, W3) to three retail stores (S1, S2, S3). The transportation costs per unit are given in the table below. Find the Initial Basic Feasible Solution using the Least Cost Method. Transportation Cost Table: S1 S2 S3 Supply								
	W1			3	1	7	50		
	W1 W2			2	6	5	60		
	W2 W3			4	2	3	40		
		l Dem	and		40	5 50	40		
12				30			nother series	ny. The neverth metric (anotit for Co	mnony A) ic
12.								ny. The payoff matrix (profit for Co Saddle Point (Pure Strategy) Method	
	given below. Find the optimal strategy using the Saddle Point (Pure Strategy) Method. Company A (Strategies) Company B Strategy 1 Company B Strategy 2								
	A1	rany	11 (50	20510	4	Parry	2 Sharegy 1	-3	
	A2				2			6	

SECTION D – K5 (CO4)

Answer any ONE of the following in 250 words

 $(1 \times 20 = 20)$

13. A factory manufactures two types of products: Product X and Product Y. The production constraints and profits are given below:

Each unit of Product X requires 2 hours of machine time and 3 hours of labor.

Each unit of Product Y requires 4 hours of machine time and 2 hours of labor.

The factory has a maximum of 40 machine hours and 36 labor hours available per week.

The profit per unit of Product X is ≥ 30 , and the profit per unit of Product Y is ≥ 50 .

Formulate the Linear Programming Problem (LPP) and solve it using the Simplex Method to maximize profit.

14. A company has three factories (F1, F2, F3) and four warehouses (W1, W2, W3, W4). The supply capacities of the factories and the demand requirements of the warehouses are given in the table below. The cost of transporting one unit from each factory to each warehouse is also provided. Cost Table (in ₹ per unit)

Factories → Warehouses	W1	W2	W3	W4	Supply
F1	2	3	4	6	50
F2	3	2	5	8	40
F3	4	3	6	7	20
Demand	20	30	50	10	Total = 110

Solve the problem using Vogel's Approximation Method.

Find the Initial Basic Feasible Solution.

SECTION E - K6 (CO5)

Answer any ONE of the following in 250 words

 $(1 \times 20 = 20)$

15. A project consists of six activities (A, B, C, D, E, F) with given durations and dependencies as shown below. Find the Critical Path and the Project Duration using CPM (Critical Path Method).

Activity Predecessor Duration (Days)

A	-	3
В	A	5
C	A	6
D	В	4
E	C	8
F	DΕ	7

16. Consider the following payoff matrix for a two-person zero-sum game. The row player (A) wants to maximize their payoff, while the column player (B) wants to minimize it.

Player A / Player B B1 B2 B3

A1 2 -1 3 A2 4 2 1 A3 -2 3 2

Find the optimal strategy and value of the game using the following methods:

Maximin-Minimax Principle & Saddle Point

Dominance Method

Mixed Strategy (if required).